



# Automatic Planning of Hybrid Access Triple Play Networks

# Agenda

- ◆ The problem
- ◆ Motivation
- ◆ Solution description
- ◆ Results

# The Problem

- ◆ Vertical networks, high specialized-> general purpose
- ◆ Different technologies
- ◆ Cost x benefits
  - Lower costs of material
  - Satisfy higher demands
- ◆ Find a minimal cost set of equipments and cable segments

# Motivation

- ◆ Reduce cost and time of network planning
- ◆ Reduce risks concerning network planning
- ◆ Compute cable segments, splitters, etc needed for a new network



# Planning Area



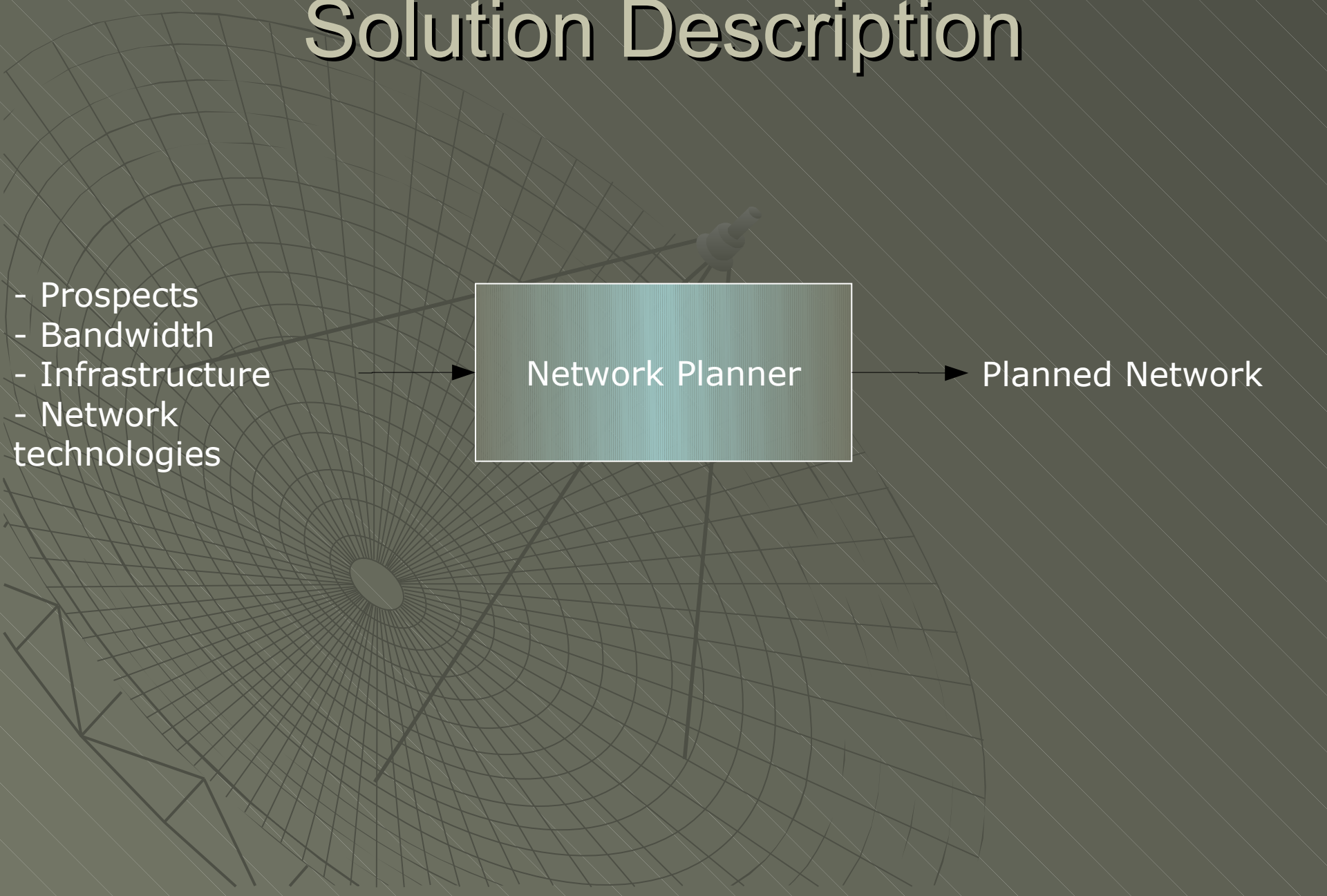


# Solution Description

- Prospects
- Bandwidth
- Infrastructure
- Network technologies

Network Planner

Planned Network



# Network Planner

- ◆ Shortest path
- ◆ Phylogenetic tree reconstruction
- ◆ Different technologies combination
  - Search for the improvements in layout and costs



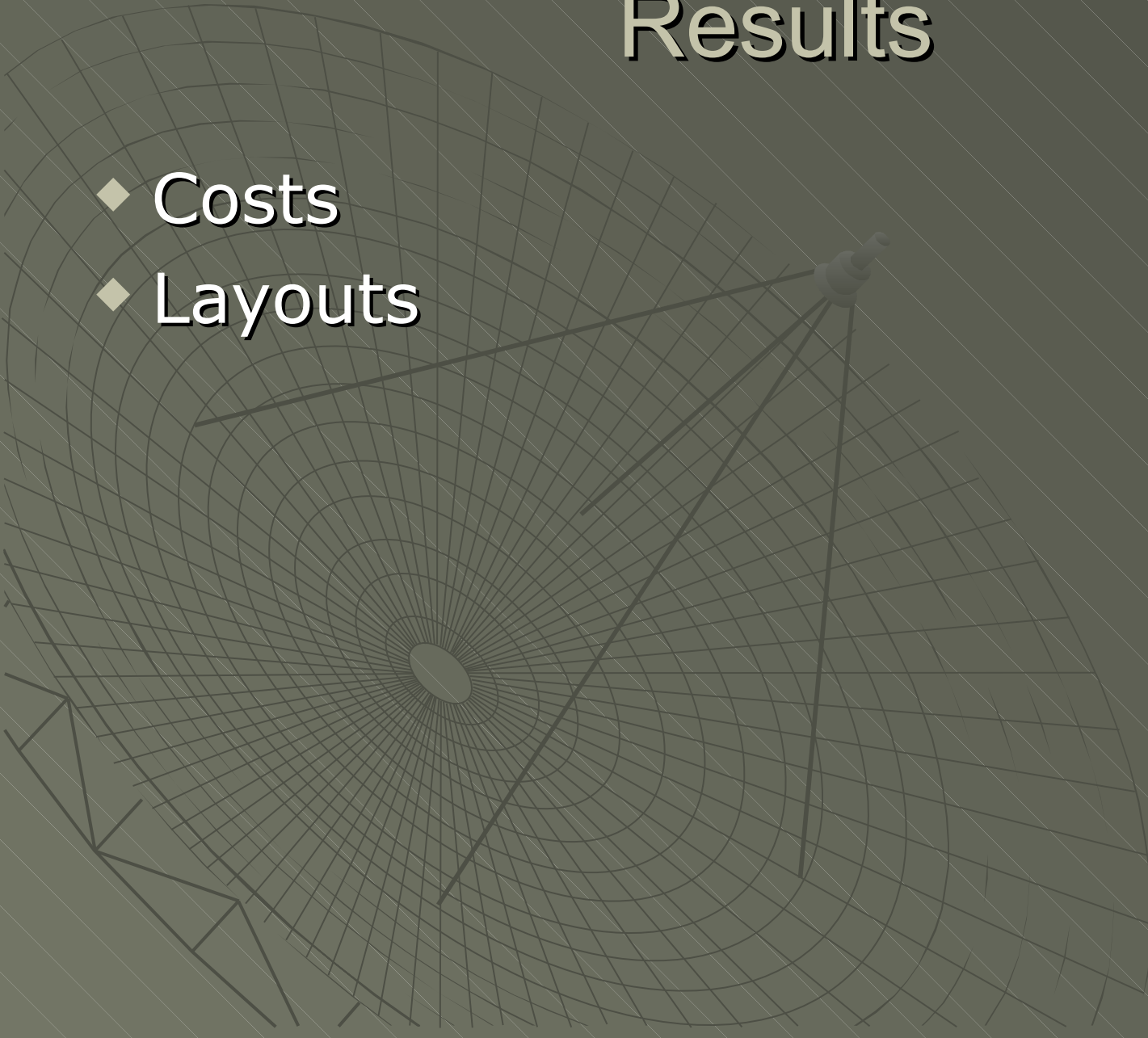
# Planned Network





# Results

- ◆ Costs
- ◆ Layouts





Thank you!

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